Convex Sectorization—A Novel Integer Programming Approach

Christiane Schmidt, Tobias Andersson Granberg, Tatiana Polishchuk, Valentin Polishchuk





Introduction: Air transportation, Workload/Taskload, Sectorization

Review Grid-based IP formulation

Integration of Convexity Constraint in the Grid-based IP formulation

Enumeration of Topologies

Experimental Study: Arlanda Airport

Conclusion/Outlook



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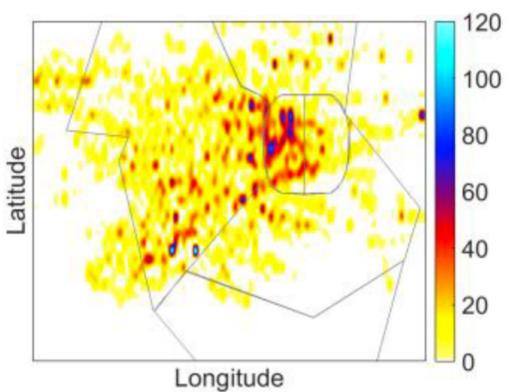
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 - → Easy to "grasp" (learn, comprehend) by humans
 - → A (straight-line) flight cannot enter and leave a sector multiple times
 - We can directly enforce convexity in our approach!



Taskload?



Taskload? We use heat maps of the density of weighted clicks as an input.

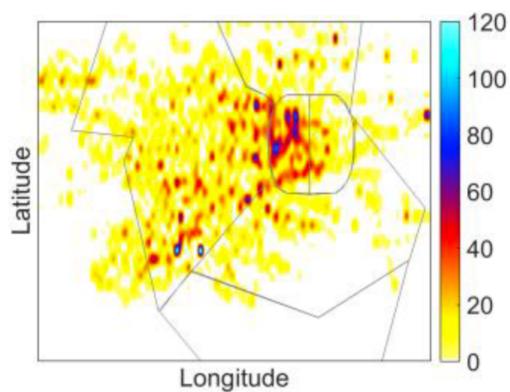


[E. Zohrevandi, V. Polishchuk, J. Lundberg, Å. Svensson, J. Johansson, and B. Josefsson. Modeling and analysis of controller's taskload in different predictability conditions, 2016]



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Find: A sectorization of P with k = |S|, fulfilling C.

(a) Balanced taskload



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- (b) Connected sectors



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- (d) Convex sectors ((straight-line) flight cannot enter and leave a convex sector multiple times)
- **(e) Interior conflict points** (Points that require increased attention from ATCOs should lie in the sector's interior.)



6

Review Grid-based IP formulation





Square grid in the TMA



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- \bullet G = (V,E):
 - Every grid node connected to its 8 neighbors



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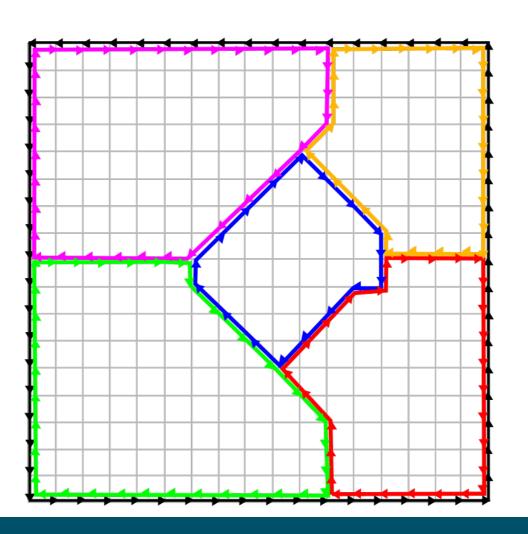


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Main idea: use an artificial sector, S₀, that encompasses the complete boundary of P, using all counterclockwise (ccw) edges.

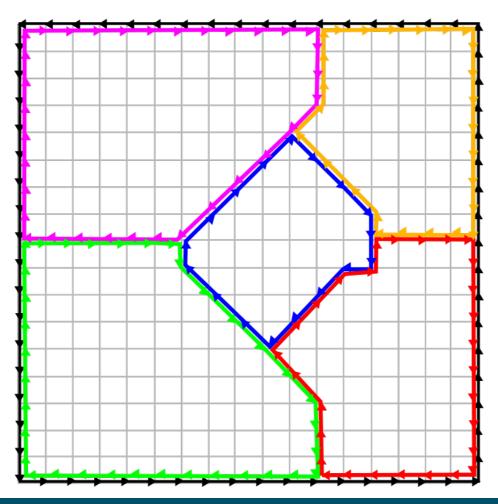




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Main idea: use an artificial sector, S_0 , that encompasses the complete boundary of P, using all counterclockwise (ccw) edges.

We use sectors in $S^* = S \cup S_0$ with $S = \{S_1, \dots, S_k\}$.





 $y_{i,j,s} = 1$: edge (i,j) used for sector s

$$y_{i,j,0} = 1 \qquad \forall (i,j) \in S_0$$

$$\sum_{s \in \mathcal{S}^*} y_{i,j,s} - \sum_{s \in \mathcal{S}^*} y_{j,i,s} = 0 \qquad \forall (i,j) \in E$$

$$y_{i,j,s} + y_{j,i,s} \leq 1 \quad \forall (i,j) \in E, \forall s \in \mathcal{S}^*$$

$$\sum_{s \in \mathcal{S}^*} y_{i,j,s} \leq 1 \qquad \forall (i,j) \in E$$

$$\sum_{(i,j) \in E} y_{i,j,s} \geq 3 \qquad \forall s \in \mathcal{S}^*$$

$$y_{i,j,s} \in \{0,1\} \quad \forall (i,j) \in E, \forall s \in \mathcal{S}^*$$

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 $\leq 1 \ \forall i \in V, \forall s \in \mathcal{S}^*$

$$\begin{aligned} y_{i,j,0} &= & 1 & \forall (i,j) \in S_0 & \text{All ccw boundary edges in } S_0 \\ \sum_{s \in \mathcal{S}^*} y_{i,j,s} - & \sum_{s \in \mathcal{S}^*} y_{j,i,s} &= & 0 & \forall (i,j) \in E \\ y_{i,j,s} + y_{j,i,s} &\leq & 1 & \forall (i,j) \in E, \forall s \in \mathcal{S}^* \\ \sum_{s \in \mathcal{S}^*} y_{i,j,s} &\leq & 1 & \forall (i,j) \in E \\ \sum_{s \in \mathcal{S}^*} y_{i,j,s} &\geq & 3 & \forall s \in \mathcal{S}^* \\ y_{i,j,s} &\in \{0,1\} & \forall (i,j) \in E, \forall s \in \mathcal{S}^* \\ \end{aligned}$$

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 $\sum y_{i,j,s} \geq 3$ $\forall s \in \mathcal{S}^*$ Minimum size

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 \Rightarrow Union of the |S| sectors completely covers the TMA.



(a) Balanced taskload



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First step: We need to assign area to sector selected by boundary edges!



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• We introduce reference point *r*.



(a) Balanced taskload

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- We compute the area of the triangle of each directed edge e of P.



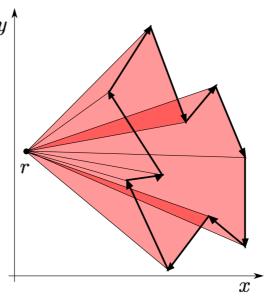
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- We sum up the triangle area for all edges of P:



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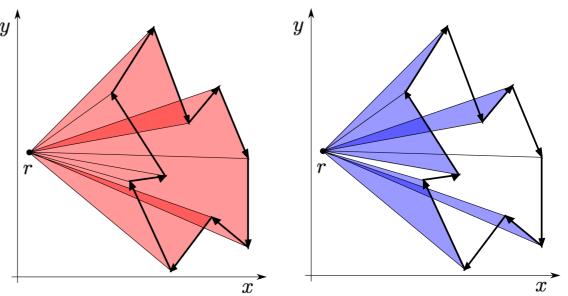
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 - cw triangles contribute positive





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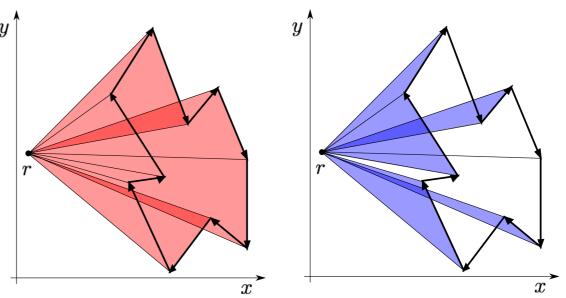
- We introduce reference point *r*.
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- We sum up the triangle area for all edges of *P*:
 - cw triangles contribute positive
 - ccw triangles contribute negative





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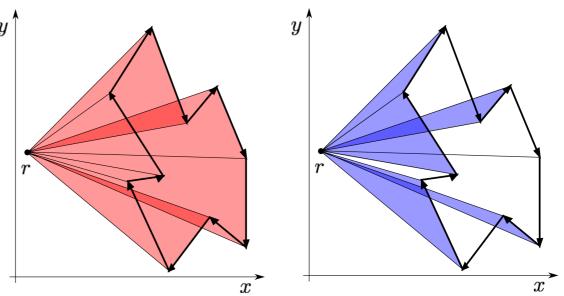
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- We compute the area of the triangle of each directed edge e of P.
- We sum up the triangle area for all edges of *P*:
 - cw triangles contribute positive
 - ccw triangles contribute negative
- f_{i,j}: signed area of the triangle (i,j) and r





(a) Balanced taskload

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$$\sum_{(i,j)\in E} f_{i,j} \ y_{i,j,s} - a_s = 0 \ \forall s \in \mathcal{S}^*$$

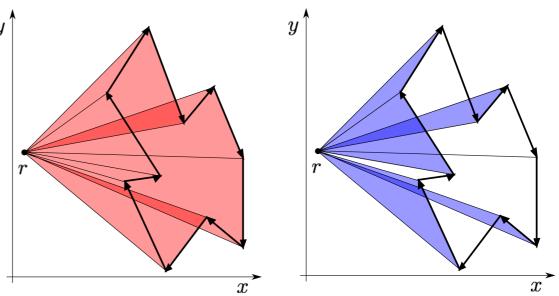
$$\sum_{s\in\mathcal{S}} a_s = a_0$$



(a) Balanced taskload

First step: We need to assign area to sector selected by boundary edges! Area of polygon *P* with rational vertices and can be computed efficiently [Fekete et al., 2015]:

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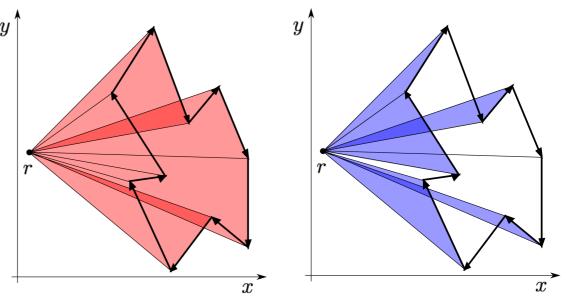
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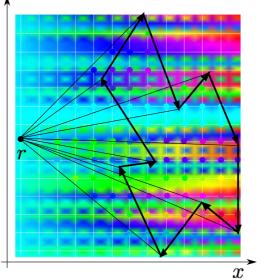
Sum of areas = area of S_0





Second step: We need to associate task load with a sector.

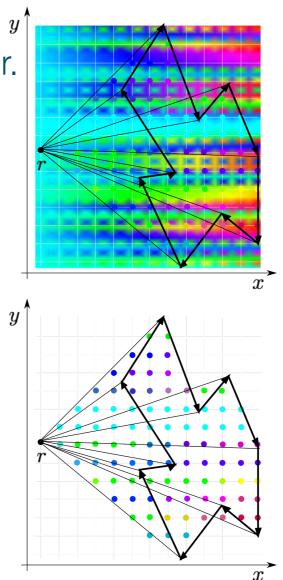
Overlay heat map with a grid.



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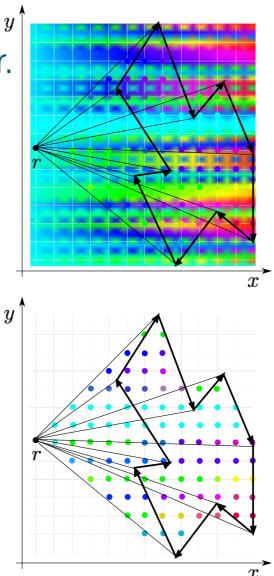


- Overlay heat map with a grid.
- Extract values at the grid points.



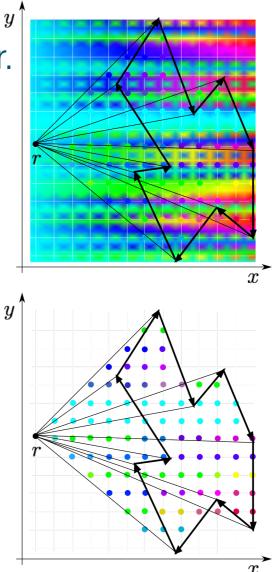


- Overlay heat map with a grid.
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- Use discretized heat map.



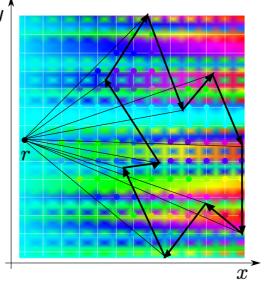


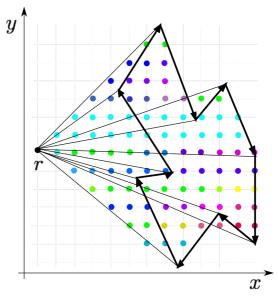
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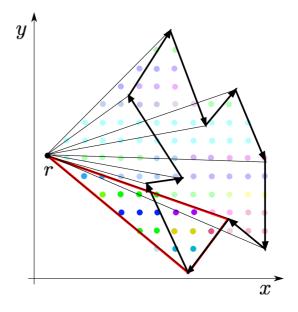




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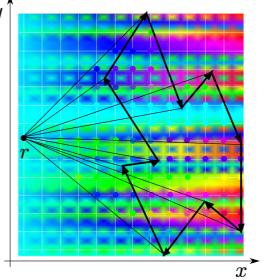
$$h_{i,j} = p_{i,j} \sum_{q \in \Delta(i,j,r)} h_q$$

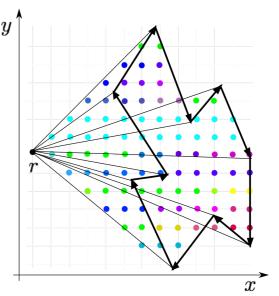
$$\sum_{(i,j)\in E} h_{i,j} \ y_{i,j,s} - t_s = 0$$

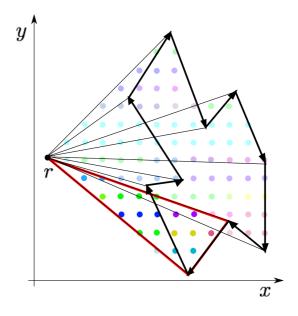
$$\forall s \in \mathcal{S}$$

$$t_s \ge t_{LB} \qquad \forall s \in \mathcal{S}$$
 $t_s \le t_{UB} \qquad \forall s \in \mathcal{S}$

$$t_{LB} = c_2 \cdot t_0 / |\mathcal{S}| \text{ with, e.g., } c_2 = 0.9$$









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Objective Function

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Objective Function

• Choice not obvious.



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- Used in literature:



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 - Taskload imbalance(constraint a)



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$$\min \sum_{s \in \mathcal{S}} \sum_{(i,j) \in E} \ell_{i,j} y_{i,j,s}$$



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- With taskload: only connected sectors if c2 allows it:

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Review: Grid-based IP formulation



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Given the current complexity map: user must allow larger imbalances between controller's taskload, if having connected sectors is a necessary condition.

Review: Grid-based IP formulation



 $\min \sum \quad \sum \quad \ell_{i,j} y_{i,j,s}$

 $s \in \mathcal{S}(i,j) \in E$

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Given the current complexity map: user must allow larger imbalances between controller's taskload, if having connected sectors is a necessary condition.

• With constraint (e), interior conflict points:

$$\min \sum_{s \in \mathcal{S}} \sum_{(i,j) \in E} \left(\gamma \ell_{i,j} + (1 - \gamma) w_{i,j} \right) y_{i,j,s}, \quad 0 \le \gamma < 1$$

$$w_{i,j} = h_i + h_j$$

$$w_{i,j} = \sum_{k \in N(i)} h_k + \sum_{l \in N(j)} h_l$$



Integration of Convexity Constraint in the Grid-based IP formulation

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(d) Convex sectors

• Convex sector:

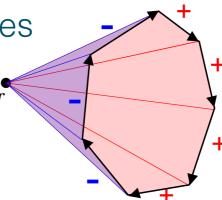
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(d) Convex sectors

Convex sector:

- only one connected chain of edges with cw triangles



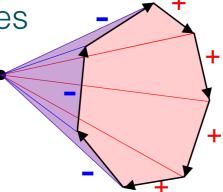


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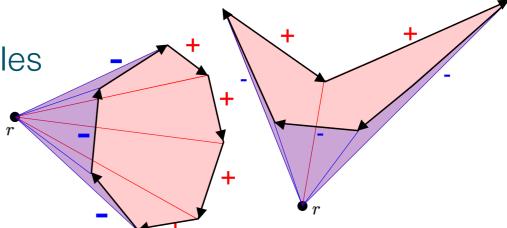
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(d) Convex sectors

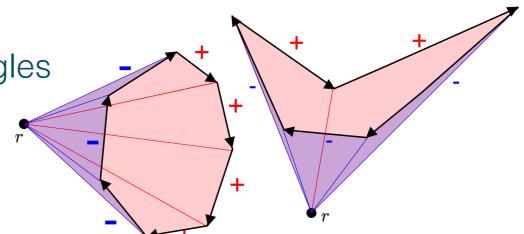
- Convex sector:
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- Only-if-part of that statement is not true





(d) Convex sectors

- Convex sector:
 - only one connected chain of edges with cw triangles
 - one connected chain of edges with ccw triangles
- Only-if-part of that statement is not true
- BUT: we have only eight edge directions



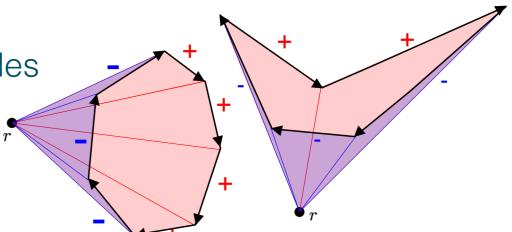


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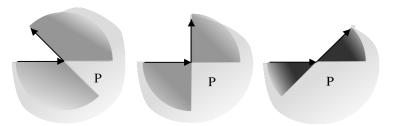
Three outgoing edge directions yield a non-convex polygon



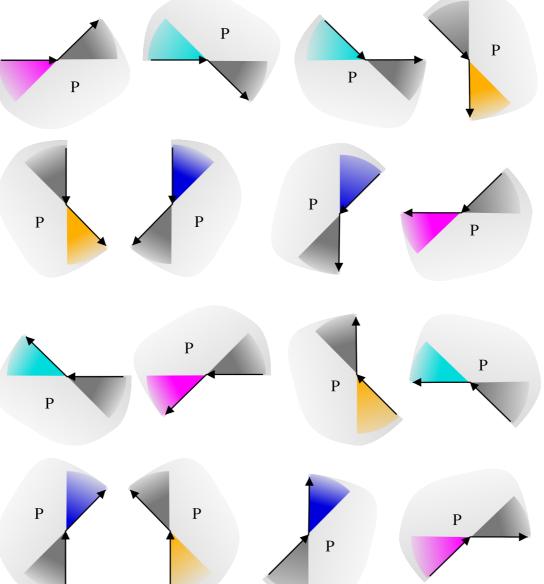


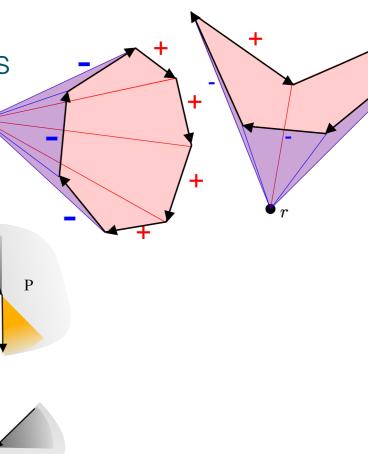
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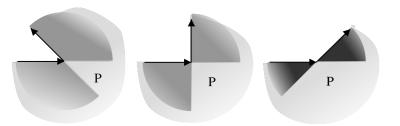




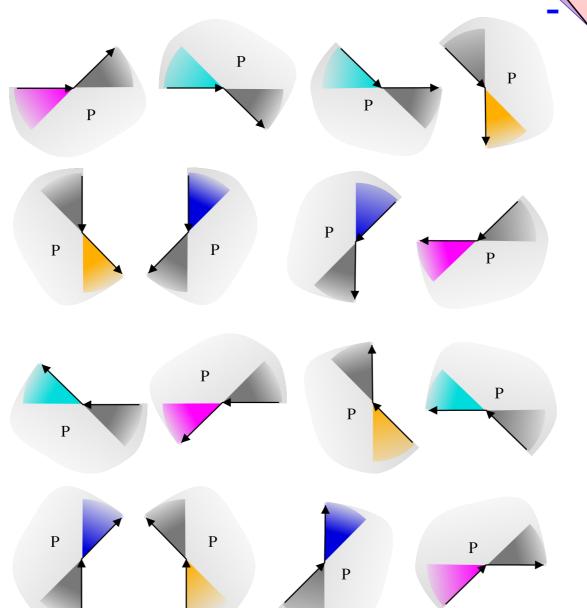


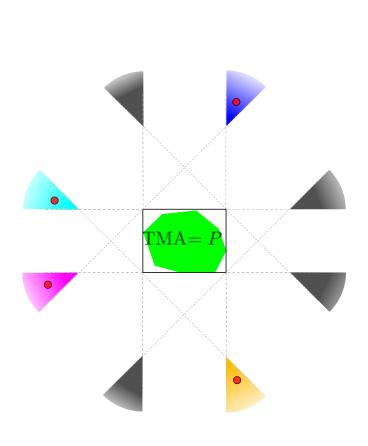
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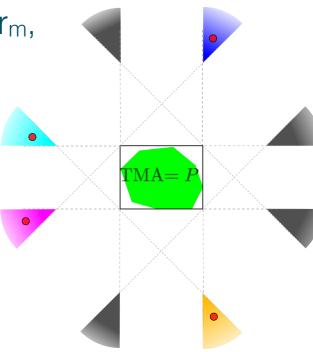




Our reference points

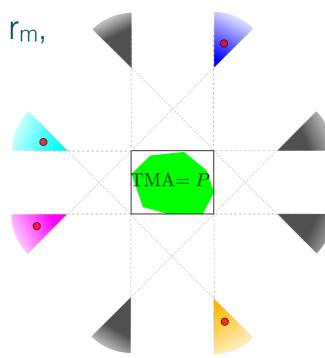


• One reference point in each of the four colored cones: r_1, \dots, r_4 ($r = r_m$, for some $m \in M = \{1,2,3,4\}$



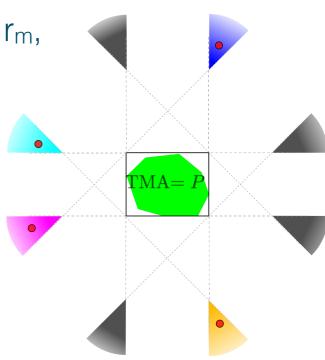


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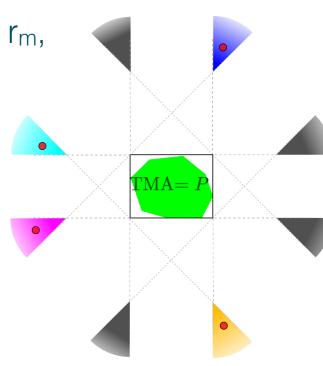


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$$q_{j,m}^s = \qquad \qquad \frac{1}{2} \left(\sum_{i:(i,j) \in E} p_{i,j,m} \ y_{i,j,s} - \sum_{l:(j,l) \in E} p_{j,l,m} \ y_{j,l,s} \right) \ \forall s \in \mathcal{S}, \ \forall j \in V, \ \forall m \in \mathcal{M}$$

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$$z_{i,j,m}^s \leq \qquad qabs_{j,m}^s \qquad \qquad \forall i,j \in V \ \forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$$

$$z_{i,j,m}^s \leq \qquad y_{i,j,s} \qquad \qquad \forall i,j \in V \ \forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$$

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$$\sum_{i \in V} \sum_{j \in V} z_{i,j,m}^s = \qquad \qquad 2$$

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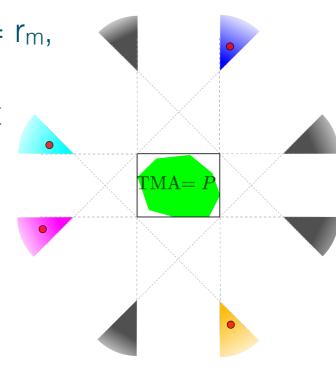
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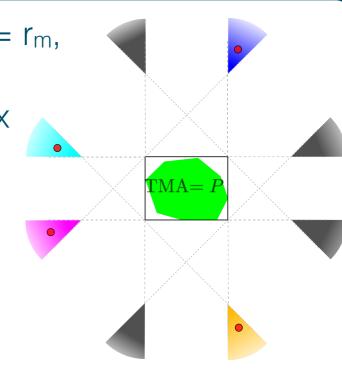


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$z^s_{i,j,m} \geq q$	$y_{i,j,s} - 1 + qabs_{j,m}^s$	$\forall i, j \in V \ \forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$
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$z_{i,j,m}^s \leq$	$qabs_{j,m}^s$	$\forall i, j \in V \ \forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$
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$z^s_{i,j,m} \geq y$	$q_{i,j,s} - 1 + qabs_{j,m}^s$	$\forall i, j \in V \ \forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$
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TMA = I

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Assigns, for each sector, a value of -1,0,1 to each vertex. Interior vertex of chain of cw /ccw triangles has $q^s_{j,m}=0$ At j a chain with ccw (cw) triangles switches to a chain of cw (ccw) triangles $q^s_{j,m}=-1$ ($q^s_{j,m}=1$)

$q_{j,m}^s =$	$\frac{1}{2} \left(\sum_{i:(i,j)} $	$\left(\sum_{l:(j,l)\in E} p_{j,l,m} \ y_{j,l,s} \right) \forall s \in \mathcal{S}, \ \forall j \in V, \ \forall m \in \mathcal{M}$
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$z_{i,j,m}^s \leq$	$qabs_{j,m}^s$	$\forall i, j \in V \ \forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$
$z_{i,j,m}^s \leq$	$y_{i,j,s}$	$\forall i, j \in V \ \forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$
$z_{i,j,m}^s \geq y_{i,j}$	$_{j,s}-1+qabs_{j,m}^{s}$	$\forall i, j \in V \ \forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$
$\sum_{i \in V} \sum_{j \in V} z^s_{i,j,m} =$	2	$\forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$



TMA = I

- One reference point in each of the four colored cones: r_1, \dots, r_4 ($r = r_m$, for some $m \in M = \{1, 2, 3, 4\}$
- At least one of the r_m will result in a cw/ccw switch for non-convex polygons.
- p_{i,j,m}: sign of the triangle (i,j) and r_m

Assigns, for each sector, a value of -1,0,1 to each vertex. Interior vertex of chain of cw /ccw triangles has $q^s_{j,m}=0$ At j a chain with ccw (cw) triangles switches to a chain of cw (ccw) triangles $q^s_{j,m}=-1$ ($q^s_{j,m}=1$) For a convex sector: sum of the $|q^s_{j,m}|=2$ for all reference points

$q_{j,m}^s =$	$\frac{1}{2} \left(\sum_{i:(i,j)\in}$	$\sum_{E} p_{i,j,m} \ y_{i,j,s} - \sum_{l:(j,l)\in E} p_{j,l,m} \ y_{j,l,s} \right) \forall s \in \mathcal{S}, \ \forall j \in V, \ \forall m \in \mathcal{M}$
$qabs_{j,m}^s \geq$	$q_{j,m}^s$	$\forall s \in \mathcal{S}, \forall j \in V, \ \forall m \in \mathcal{M}$
$qabs_{j,m}^s \geq$	$-q_{j,m}^s$	$\forall s \in \mathcal{S}, \forall j \in V, \ \forall m \in \mathcal{M}$
$\sum_{i \in V} \sum_{j \in V} y_{i,j,s} \cdot qabs_{j,m}^s =$	2	$orall s \in \mathcal{S}, \; orall m \in \mathcal{M}$
0 ≤	$z_{i,j,m}^s$	$\forall i, j \in V \ \forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$
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$z^s_{i,j,m} \geq y$	$y_{i,j,s} - 1 + qabs_{j,m}^s$	$\forall i, j \in V \ \forall s \in \mathcal{S}, \ \forall m \in \mathcal{M}$
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Multiplication of two variables \rightarrow define $z_{i,j,m} = y_{i,j,s} * qabs_{j,m}$.



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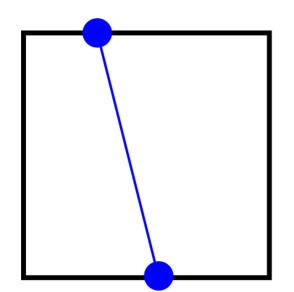
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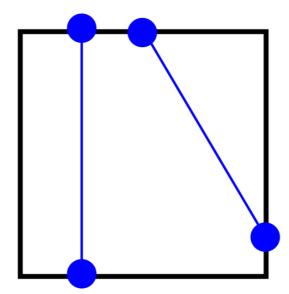


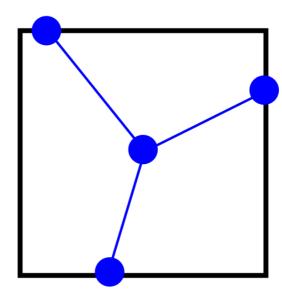
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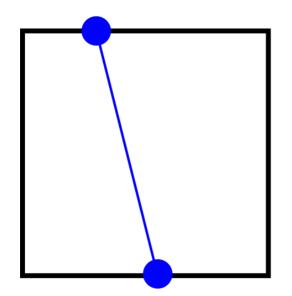


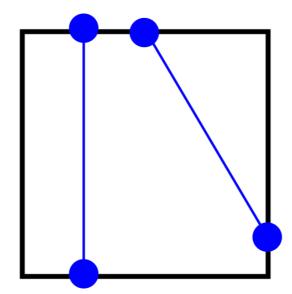


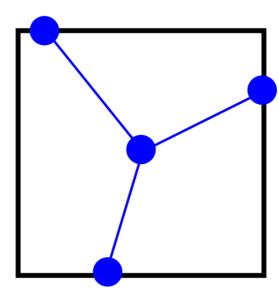




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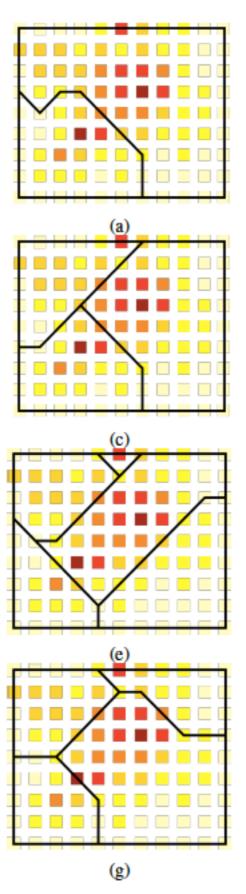


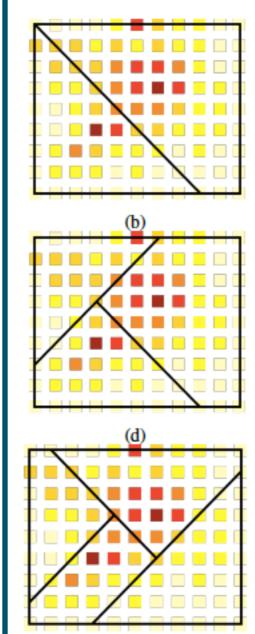
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- More sectors, and the convexity constraints made the problem harder to solve.



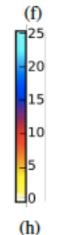


- (b) Connected sectors
- (c) Nice shape
- (e) Interior conflict points





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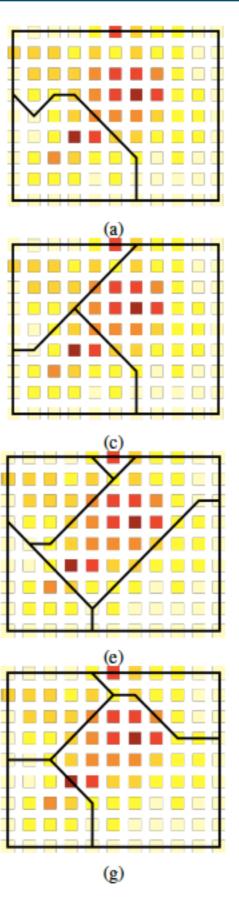
All with $c_2=0.6$ and $w_{i,j}=h_i+h_{j.}$ (a)-(f): $\gamma=0.2$, (g): $\gamma=0.8$.

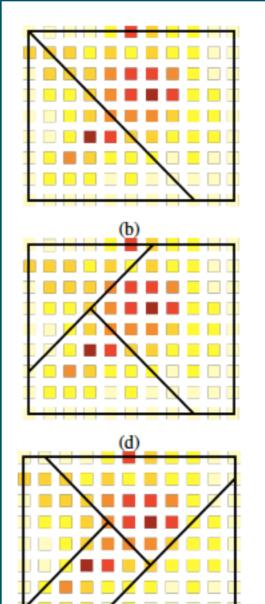




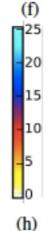
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Disconnected sector →





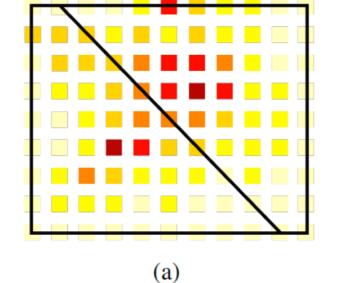
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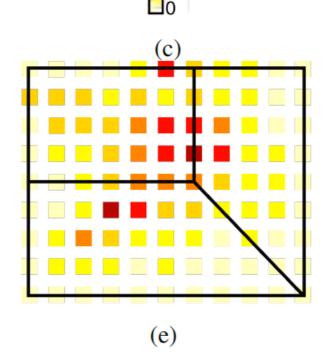


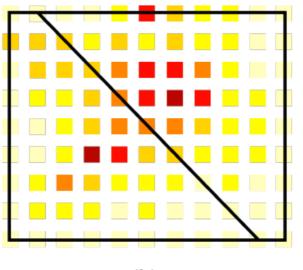
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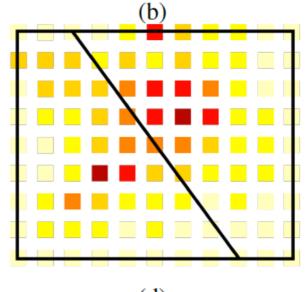
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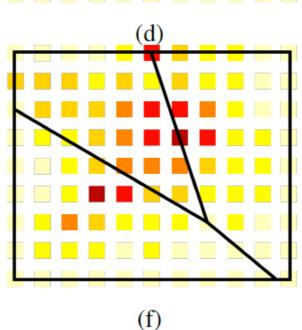
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Topologies

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All perfect taskload balance.

 $c_2 = 0.95$



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Conclusion

Outlook

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Conclusion

Review of sectorization method that balances sector task load



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Allow usage of a few reflex vertices



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THANK YOU. Conclusion

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