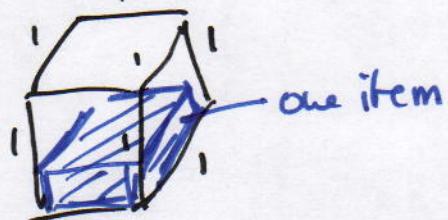


Min Bin Packing

- items are given breadth and depth 1, height ≤ 1

INTO:

- cuboids of side length 1



- $s_1, \dots, s_n \in (0, 1)$
- a bin B is a subset $B \subseteq \{s_1, \dots, s_n\}$, such that
$$\sum_{s_i \in B} s_i \leq 1$$
- Bin Packing: partition of the set $\{s_1, \dots, s_n\}$ into bins
- MIN BIN PACKING: find a partition into as few bins as possible:

INPUT: numbers $s_1, \dots, s_n \in (0, 1)$

OUTPUT: Partition B_1, \dots, B_k of $\{s_1, \dots, s_n\}$ in bins, with k minimal

* MIN BIN PACKING is NP-hard (\rightarrow lecture)

4 different approximation algorithms, input $L = (s_1, \dots, s_n)$ (II)

* algorithm FF(L) (First Fit)

FOR $j=1$ TO n DO

 pack s_j in bin B_i with smallest index
 in which s_j fits

* algorithm BF(L) (Best Fit)

FOR $j=1$ TO n DO

 pack s_j in bin B_i with smallest unused
 capacity in which s_j fits

* algorithm FFD(L) (First Fit Decreasing)

Sort the list L , such that $s_1 \geq \dots \geq s_n$

Apply FF

* algorithm BFD(L) (Best Fit Decreasing)

Sort the list L , such that $s_1 \geq \dots \geq s_n$

Apply BF

And how good are these algorithms?

Claim 1: FF and BF cannot achieve an approximation factor better than $\frac{5}{3}$.

↳ We give an example L , with

$$\text{FF}(L), \text{BF}(L) = \frac{5}{3} \text{ OPT}(L)$$

Let n be a multiple of 18, $0 < \delta < \frac{1}{84}$.

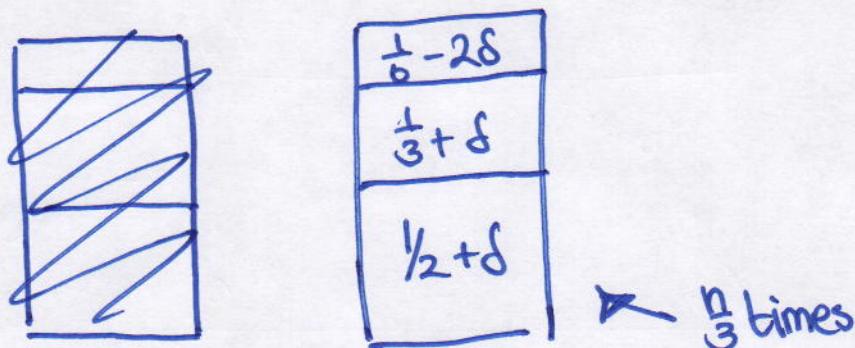
(III)

Define $L = (s_1, \dots, s_n)$ by

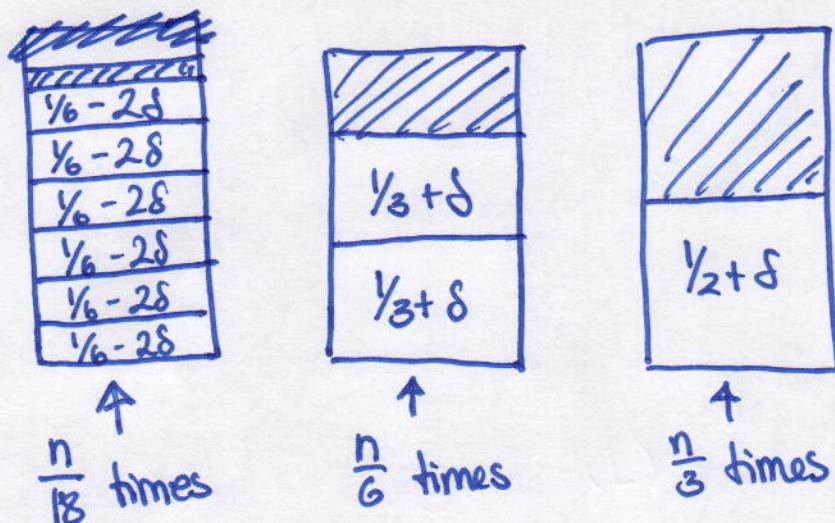
$$s_i = \begin{cases} \frac{1}{6} - 2\delta & , \text{ if } 1 \leq i \leq \frac{n}{3} \\ \frac{1}{3} + \delta & , \text{ if } \frac{n}{3} < i \leq \frac{2n}{3} \\ \frac{1}{2} + \delta & , \text{ if } \frac{2n}{3} < i \leq n \end{cases}$$

$\text{OPT}(L)?$

$$\text{OPT}(L) = \frac{n}{3}$$



Algorithms FF / BF?



$$\begin{aligned} \Rightarrow \text{FF}(L), \text{BF}(L) &= \frac{n}{18} + \frac{n}{6} + \frac{n}{3} = \frac{n}{18} + \frac{3n}{18} + \frac{6n}{18} \\ &= \frac{10n}{18} = \frac{5n}{9} \end{aligned}$$

$$\Rightarrow \text{FF}(L), \text{BF}(L) = \frac{5n}{9} = \frac{5}{3} \cdot \underbrace{\frac{1}{3} n}_{= \text{OPT}(L)}$$

without proof:

Theorem [Johnson, Demers, Ullman; Garey, Graham; 1974]

For each list L:

$$\text{FF}(L), \text{BF}(L) \leq \frac{17}{10} \text{OPT}(L) + 2$$

(proof over 7 pages...)

How good can any approximation algorithm be?

Theorem 2: Provided that $P \neq NP$ no ^{polynomial} approximation algorithm for MIN BIN PACKING with an approximation factor better than $\frac{3}{2}$ can exist.

Proof: we show: if there exists a pol. time algorithm for MIN BIN PACKING with a factor better than $\frac{3}{2}$, the problem PARTITION can be solved in pol. time

PARTITION:

Input: set $S = \{a_1, \dots, a_n\}, a_i \in \mathbb{N}$

Question: \exists partition $S = S_1 \cup S_2$, such that

$$\sum_{a_i \in S_1} a_i = \sum_{a_i \in S_2} a_i$$

T odd \rightarrow no partition exists.

Assume, there is a pol. time approximation alg. Δ for MIN BIN PACKING with factor better than $3/2$. (5)

Let $S = \{a_1, \dots, a_n\}$ be an instance of PARTITION and $T := \sum_{i=1}^n a_i$.

$T \text{ odd} \rightarrow \text{no partition exists}$

$T \text{ even: let}$

$$L = \left(\frac{2 \cdot a_1}{T}, \dots, \frac{2 \cdot a_n}{T} \right)$$

be an instance of MIN BIN PACKING and let m be the number of bins constructed by Δ with an input of L .

We distinguish 2 cases:

* case 1: $m \geq 3$

$$\hookrightarrow \frac{m}{\text{OPT}(L)} < \frac{3}{2} \Rightarrow \text{OPT}(L) > 2$$

\Rightarrow items $\frac{2a_1}{T}, \dots, \frac{2a_n}{T}$ cannot be packed

in 2 bins of size 1

In particular, the input $S = \{a_1, \dots, a_n\}$ of PARTITION is a NO-instance

* case 2: $m \leq 2$

$$\text{as } \sum_{i=1}^n \frac{2a_i}{T} = 2 \Rightarrow m=2$$

\Rightarrow both bins packed by Δ are full packed

\Rightarrow Partition der Menge S

\hookrightarrow YES-instance

□

- PTAS / FPTAS
- Knapsack

- Π : NP-hard optimization problem, obj. function f_{Π}
- algorithm st is an approximation scheme for Π if on input (I, ε) it outputs a solution s such that:

$\begin{matrix} \uparrow & \uparrow \\ \text{instance} & \text{error} \\ \text{of } \Pi & \text{parameter} \end{matrix}$

 - * $f_{\Pi}(I, s) \leq (1+\varepsilon) \cdot \text{OPT}$ if Π is a minimization prob.
 - * $f_{\Pi}(I, s) \geq (1-\varepsilon) \cdot \text{OPT}$ — " — maximization — "
- A is a PTAS, a polynomial time approximation scheme, if for ~~every~~ each fixed $\varepsilon > 0$, its running time is bounded by a polynomial in the size of instance I .

↙ running time of st can depend arbitrarily on ε

↳ if the running time of st is bounded by a polynomial in the size of instance I and $1/\varepsilon^3$

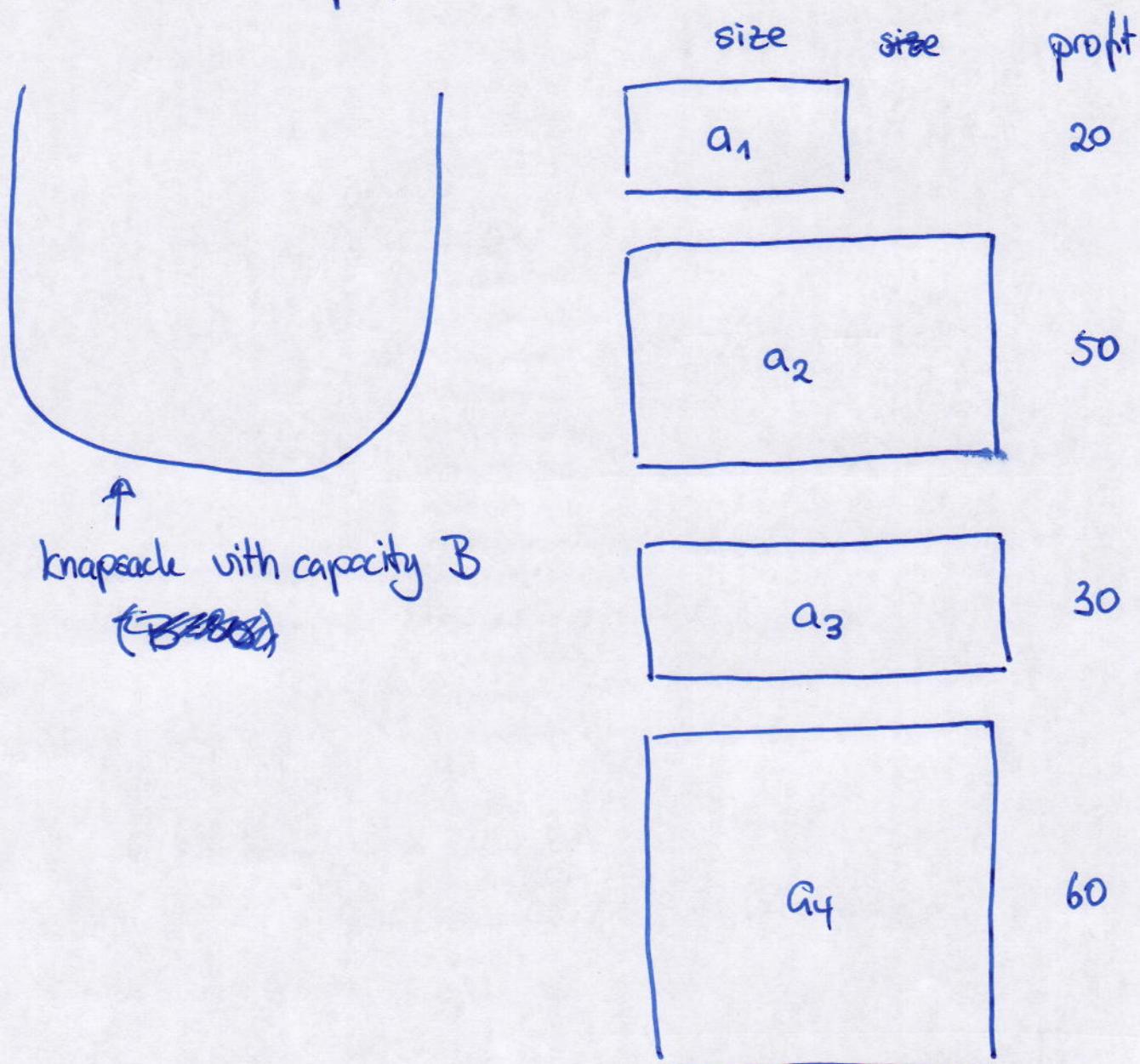
↳ A is FPTAS, a fully polynomial approximation scheme

↙ "best" for NP-hard problems
- July: PTAS (guillotine subdivision) for geometric problems

Knapsack

Given: set $S = \{a_1, \dots, a_n\}$ of objects, with sizes and profits:
 $\text{size}(a_i) \in \mathbb{Z}^+$, $\text{profit}(a_i) \in \mathbb{Z}^+$
"knapsack capacity" $B \in \mathbb{Z}^+$

Task: Find $K \subseteq S$ whose total size is bounded by B and total profit is maximized



Here: $K = \{a_2, a_3\}$, profit: 80

- first idea: greedy \rightarrow sort objects in decreasing order of ratio $\frac{\text{profit}}{\text{size}}$, pick greedily
 - * does not work for $(0,1)$ -version \rightarrow homework
 - * ok if items are divisible - fractional solution

\rightsquigarrow 1. A pseudo-polynomial time algorithm for knapsack

\hookrightarrow dynamic* programming (NWA!)

So far: size of instance I , $|I|$, # of bits needed to write I , ~~without~~ assuming all numbers to be written in binary

I_u : instance I with all numbers occurring written in unary

Unary:	0	0
	1	10
	2	110
	:	
]

Unary size of I , $|I_u|$; # bits needed to write I_u

\hookrightarrow an algorithm for Π whose running time on instance I is bounded by a polynomial in $|I_u|$: pseudo-polynomial time algorithm

Let

$$P = \max_{a \in S} \text{profit}(a) \quad \leftarrow \text{most profitable object}$$

$\hookrightarrow n \cdot P$ upper bound

$\forall i \in \{1, \dots, n\}, p \in \{1, \dots, nP\}$:

$S_{i,p}$: subset of $\{a_1, \dots, a_i\}$ whose total profit is exactly p
AND whose total size is minimized

$A(i,p)$: size of $S_{i,p}$

$(A(i,p) = \infty \text{ if no such set exists})$

$A(1,p)$ known $\forall p \in \{1, \dots, nP\}$

recurrence for rest:

$$A(i+1, p) = \begin{cases} \min \{A(i, p), \text{size}(a_{i+1}) + A(i, p - \text{profit}(a_{i+1}))\} & \text{if } \text{profit}(a_{i+1}) \\ & < p \\ A(i, p) & \text{otherwise} \end{cases}$$

\hookrightarrow computation: $O(n^2 P)$ time

max profit: $\max \{p \mid A(n, p) \leq B\}$

\hookrightarrow pseudo-polynomial algorithm for knapsack

input size: $\log W$ not $W \rightarrow$ not polynomial
in $|D|$

note: if profits were small numbers, i.e., bounded by a polynomial in n $\xrightarrow{x_0}$

\hookrightarrow would be a regular polynomial time algorithm